

# Year 10 Multimedia Course – Time Plan

## Term 1

Week	Lesson	Content Overview	Activity
1	1	<b>Introduction to Course:</b> Tasks overview, expectations and requirements. <b>Practical:</b> Set up student accounts & folders.	Create/reset account passwords; set up course folders and create a shortcut of the shared folder in student's documents. Introduction to Course (tasks overview, expectations and requirements).
	2	<b>Theory:</b> What is Interactive Multimedia? <b>Practical:</b> Task 1 activity.	Watch the " <i>Interactive Multimedia</i> " video clip. Start Task 1: Review existing interactive multimedia products.
2	3	<b>Practical:</b> Task 1 activity.	Continue Task 1: Review existing interactive multimedia products.
	4	<b>Practical:</b> Task 1 activity.	Complete Task 1: Review existing interactive multimedia products.
3	5	<b>Theory:</b> Elements and Principles of Design (review). <b>Practice:</b> Task 2 activity.	Watch the elements and principles of design video clip. Review the elements and principles in relation to multimedia. Begin Task 2: Create a PowerPoint presentation that describes and links the Elements and Principles of Design with interactive multimedia products.
	6	<b>Practical:</b> Task 2 activity.	Continue Task 2: Create a PowerPoint presentation that describes and links the Elements and Principles of Design with interactive multimedia products.
4	7	<b>Practical:</b> Task 2 activity.	Continue Task 2: Create a PowerPoint presentation that describes and links the Elements and Principles of Design with interactive multimedia products.
	8	<b>Practical:</b> Task 2 activity.	Complete Task 2: Create a PowerPoint presentation that describes and links the Elements and Principles of Design with interactive multimedia products.
5	9	<b>Theory:</b> Review Photoshop tools and techniques. <b>Practice:</b> Photoshop activities.	Review Photoshop techniques: create new document; copy, paste, crop and transform images; use of lasso tools; insert text; understanding layers and save documents (collage activity).
	10	<b>Theory:</b> Review Photoshop tools and techniques. <b>Practice:</b> Photoshop activities.	Review Photoshop techniques: adjust the brightness/contrast/ hue/saturation of an image; use of Paint Bucket, Gradient and Brush Tools; application of Filters (funny face activity).
6	11	<b>Theory:</b> Review Photoshop tools and techniques. <b>Practice:</b> Photoshop activities.	Review animation techniques: frame animation and Gif images (cartoon animation activity).
	12	<b>Theory:</b> Review Photoshop tools and techniques. <b>Practice:</b> Photoshop activities.	Review animation techniques: video timeline and Gif images (animated ad activity).
7	13	<b>Theory:</b> Review Dreamweaver. <b>Practice:</b> Dreamweaver activities.	Launch Dreamweaver; Find your way around Dreamweaver; using templates; add text to a page; create a paragraph or a new line; import text files; (text activity)
	14	<b>Theory:</b> Dreamweaver tools and techniques. <b>Practice:</b> Dreamweaver activities.	Insert images into to your document; Change image properties and alignment; add links to the page; distinguish between different types of links (links activity).
8	15	<b>Theory:</b> Dreamweaver tools and techniques. <b>Practice:</b> Dreamweaver activities.	Add tables; change the properties of tables; Create a simple table based layout; apply styles to tables (Groceries activity).
	16	<b>Theory:</b> Introduction to VSDC Video Editor. <b>Practice:</b> Video Editor activities.	Create new project; Save project as; Preview scene; Load scene; Insert images; Edit images; Apply effects; Change contrast levels. Practical activity.

9	17	<b>Theory:</b> Video Editor tools and techniques. <b>Practice:</b> Video Editor activities.	Video effects; Audio effects; Timeline; Preview options. Practical activity.
	18	<b>Practice:</b> Video Editor activity.	Students start to create a movie using images of their favourite shows, movies, games; etc.
10	19	<b>Practice:</b> Video Editor activity.	Students continue their movie using images of their favourite shows, movies, games;etc.
	20	<b>Practice:</b> Video Editor activity.	Students finish their movie using images of their favourite shows, movies, games; etc.

## Term 2

Week	Lesson	Content Overview	Activity
1	1	<b>Review Photoshop &amp; Dreamweaver</b>	Dreamweaver review activity (one webpage of students favourite foods with images)
	2	<b>Review Photoshop &amp; VSDC Video Editor.</b>	Movie Maker review activity (create a funny face in Photoshop and insert the different stages that you went through in VSDC Video Editor).
2	3	<b>Practical:</b> Task 3 project – Investigate	Introduction to Final Task 3: Create an Interactive Multimedia product using Photoshop, Dreamweaver, VSDC Video Editor or a combination of them. Start investigating information and images that will be used for the creation of the product.
	4	<b>Practical:</b> Task 3 project – Investigate	Continue to investigate information/text and images for the creation of the product.
3	5	<b>Practical:</b> Task 3 project – Plan	Start planning the design of the product and make a draft of it.
	6	<b>Practical:</b> Task 3 project – Plan	Continue planning the design of the product and complete the draft.
4	7	<b>Practical:</b> Task 3 project – Create	Start the creation of the product in Photoshop/Dreamweaver/VSDC Video Editor.
	8	<b>Practical:</b> Task 3 project – Create	Continue the creation of the product in Photoshop/Dreamweaver/VSDC Video Editor.
5	9	<b>Practical:</b> Task 3 project – Create	Continue the creation of the product in Photoshop/Dreamweaver/VSDC Video Editor.
	10	<b>Practical:</b> Task 3 project – Create	Continue the creation of the product in Photoshop/Dreamweaver/VSDC Video Editor.
6	11	<b>Practical:</b> Task 3 project – Create	Complete the creation of the interactive multimedia product.
	12	<b>Practical:</b> Task 3 project – Evaluate	Students evaluate their own multimedia products.
7	13	<b>Practical:</b> Class demonstration and discussion.	Students start to present their interactive multimedia products to their peers and they interact with what they have created.
	14	<b>Practical:</b> Class demonstration and evaluation.	Students complete their presentations and evaluate their peer's multimedia products.
8	15	<b>Theory:</b> Review PowerPoint tools and techniques. <b>Practice:</b> PowerPoint activities.	Students review PowerPoint tools and techniques: apply transitions, create animations and import media; how to create a multimedia video with specific size and quality and save it in a video format (media settings).
	16	<b>Practice:</b> PowerPoint task.	Students start the creation of their own video using PowerPoint (KSHS specialist programs).
9	17	<b>Practice:</b> PowerPoint task.	Students continue the creation of their own video using PowerPoint (KSHS specialist programs).
	18	<b>Practice:</b> PowerPoint task.	Students complete the creation of their own video using PowerPoint (KSHS specialist programs).
10	19	<b>Practice:</b> Class demonstration	Students present their PowerPoint videos to the rest of the class.
	20	<b>Practice:</b> Semester Evaluation.	Students complete the Semester Evaluation form and discuss as a class what they liked in this course and what more they would have liked to learn.